

BENEFITS OF LEARNING WITH MINECRAFT

Learning is FUN! Students are assigned weekly lessons that include online videos and articles, with exciting Minecraft build projects to prove their comprehension of the learning material.

Teamwork is required! Students must learn to work together in game and respect each other's space to maximize results.

Technology is here to stay! Increased typing proficiency, improved communication skills on voice chat servers, and blossoming visual design and creativity on the Minecraft servers are all side effects of living in a Minecraft world.

Fits Your Schedule! Assignments are due weekly on Friday. You can study, perform build tasks, and work with classmates on your own schedule.

International Culture Exposure! With students ranging from Thailand and Australia to Hawaii and the Philippines, learning about cultures and making friends from around the world is an amazing bonus!



Great Curriculum

Whitelisted & Monitored Minecraft Servers

Voice Chat
TeamSpeak
Server

Building Social Skills & Creativity

Proof that LEARNING IS FUN!

MINECRAFT SCHOOL

View courses at:

GamEDAcademy.com

Contact Info: info@GamEDAcademy.com 616.433.2787

Find the perfect course to fit your organization's schedule and learning goals! For groups of 20+ students, we will design custom timeframes and curriculum.

All courses offer exciting curriculum, creative Minecraft builds, friends, Minecraft mini games, and more! Find out if learning with Minecraft is the right experience for your organization!

Please find the existing 2015 course schedule below. For a group, the student pricing shown below applies, unless a custom curriculum is requested. You can find course details at GamEDAcademy.com.

INTRO COURSES

Intro level courses are designed for students, age 6 to 12, that have little or no Minecraft experience. They are also the perfect option for non-readers. **Price:** \$14.95 for a 6 week course

Session 1 – Race for Space Lite (Sept. 21 – Oct. 30)

Session 2 – Mad Scientist Party Lite (Nov. 9 – Dec. 18)

Session 3 – Einstein's Space Lite (Jan. 11 – Feb. 20)

Session 4 – Castles and Cannons Lite (Feb. 29th – Apr. 9)

Session 5 – Redstone Academy – Lite (Apr. 18 – May 29)

CORE LEVEL COURSES

Core level courses are designed to complement or supplement your existing curriculum. The curriculum assumes that a student is comfortable reading chapter books.

Core-Ungraded: \$15.95 for a 6 week course **Core-Graded:** \$19.95 for a 6 week course

Session 1: Sept. 21 - Oct. 30

7 Wonders of the Ancient World (Ancient History)

Castles and Cannons (Ancient History)

Voyage to a New World (U.S. History)

Trouble in Boston (U.S. History)

This Amazing World (Science/Geography)

Poverty Project (Science/Economics)

WordCraft (Creative Writing)

Stories Alive! (Creative Writing)

Europe - Isn't it Influential? (World Studies)

Session 2: Nov. 9 - Dec. 18

Castles and Cannons (Ancient History)

Viking Victories (Ancient History)

Trouble in Boston (U.S. History)

Revolutionary Ride (U.S. History)

Discovery of Bones (Archeology/Geology)

Einstein's Space (Science/History)

A World of Imagination (Creative Writing)

Journey to Kokoroe (Creative Writing)

Asia - Isn't it Exotic? (World Studies)

Session 3: Jan. 11 - Feb. 20

Viking Victories (Ancient History)

Mysterious Maya (Ancient History)

Revolutionary Ride (U.S. History)

Underground Railroad (U.S. History)

Creature Planet (Science)

Redstone Academy (Science/Engineering)

Master Chef (Creative Writing)

Flight to the Citadel (Creative Writing)

South America – Isn't it Interesting? (World Studies)

Session 4: Feb. 29 - April 9

Mysterious Maya (Ancient History)

Monumental Travels (Ancient History)

Underground Railroad (U.S. History)

Voyage to a New World (U.S. History)

Race for Space (Science/History)

Redstone Academy (Science/Engineering)

Build Your Own Adventure (Creative Writing)

Into the Valley (Creative Writing)

Africa – Isn't it Inspiring? (World Studies)

Session 5: April 18 - May 29

Monumental Travels (Ancient History)

Castles and Cannons (Ancient History)

7 Wonders of the Ancient World (Ancient History)

Trouble in Boston (U.S. History)

Revolutionary Ride (U.S. History)

Poverty Project (Science/Economics)

Mad Scientist Party (Science/History)

Master Chef (Creative Writing)

Oceania – Isn't it Unique? (World Studies)

GETTING STARTED WITH GAMED ACADEMY

We are excited to share our program with you. To get started, please follow these steps:

- 1. Identify a group of at least 20 students within your organization.
- 2. Select one or more of our courses that you are interested in teaching. Course details are available at GamEDAcademy.com.
- 3. Pick the dates that your program will run.
- 4. Contact us at info@GamEDAcademy.com with this information so that we can help you set up your course.

We will create your custom course, train your onsite teacher, and give them access to their course on our assignment portal.

Your teacher will be able to grade students, review progress, print grade reports and tweak the curriculum as necessary. If preferred, we offer grading services for your course.

We look forward to speaking with you soon!

Jody Nova

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